



INTERNATIONAL HAPKIDO COUNCIL – IHC

CARRERA 4 ESTE NO. 31 – 47 SOACHA/CUNDINAMARCA, COLOMBIA

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NIT 901913090 - 1

TECHNICAL COMPETITION REGULATIONS

◇ PREAMBLE

These **Technical Competition Regulations of Hapkido**, in its modality of sports combat, self-defense, high jump and long jump, are established with the aim of promoting an organized, fair and safe practice of Hapkido in official, national and international events, endorsed by the INTERNATIONAL HAPKIDO COUNCIL – IHC.

These regulations are **inspired by and aligned with the Olympic Charter**, the **fundamental values of Olympism** (excellence, friendship and respect), and the ethical and humanistic principles that guide the Olympic Movement. In addition, it adopts as a reference the **World Anti-Doping Code** of the World Anti-Doping Agency (WADA), with the purpose of protecting the health of the athlete and guaranteeing a doping-free competition.

As a martial art and sports discipline, Hapkido is based on respect, inclusion, equity, fair play and non-violence, essential elements for the integral training of practitioners and their positive impact on society.

◇ COMMITMENT TO THE VALUES OF OLYMPISM

Ethical Principles of the Olympic Movement

1. All Hapkido competitions must actively promote:
 - Respect for human dignity.
 - Gender equality and non-discrimination based on race, ethnicity, religion, sexual orientation, nationality or economic status.
 - Fair play, honesty and solidarity between competitors, coaches, judges and public.
 - The rejection of all forms of violence, intimidation, harassment or abuse.
2. Education in sporting and Olympic values **will be encouraged**, both in athletes and in their coaches and referees.
3. Language and behavior inside and outside the area of competence must reflect **martiality, ethics and civility**.



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SPORTS COMBAT MODE

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The first edition is held in **May 2025**, observing and participating in the different Hapkido competition regulations worldwide and aiming to develop a complete and updated regulation for the world and its affiliates.

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CHAPTER I

Article N° 1. Parameters and implementation

The categories of the competitions worldwide are divided by the following parameters of gender, age, weight and belt.

The implements will be as follows:

1. Helmet **(required)**
2. Single or double mouthguard in clear or white color **(required)**
3. Protective face shield **(optional)**
4. Chest protector **(mandatory for all categories of the women's branch and mandatory for the categories of the men's branch as junior) For the youth, seniors and senior categories it will be optional)**
5. Grappling or mma gloves **(mandatory)**
6. Cuffs or arm guard **(optional)**
7. Genital protector **(mandatory)**
8. Shin guards with foot protector **(mandatory)**
9. White or black round neck T-shirt **(mandatory)**

Article N° 2. Categories by gender

The categories by gender will be called male and female.

Article No. 3. Age categories

The division by age is called CATEGORIES and will be as follows:

Junior: Competitors aged 12 to 14 years plus 364 days old.

Youth: Competitors aged 15 to 17 years plus 364 days.

Adults or Open Elite: Competitors aged 18 and over.

Senior: Competitors aged 40 years and older.

Paragraph 1: Ages are defined as years completed, example: the JUNIOR category is contemplated from 12 years old to 14 years and 364 days.



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Paragraph 2: When an athlete is going to participate in the competition and is close to changing age category (no more than 2 months), he can already participate in the next division with the authorization of the delegate (presenting prior authorization).

Article N° 4. Weight categories

The weight categories will be called DIVISIONS, the limits of the weight range are defined by grams; the weight ranges are different according to age and gender, in Junior there are 7 divisions, in junior, seniors or elite and senior open there are 8:

JUNIOR		MALE	FEMALE
	1	-40	-35
	2	-45	-40
	3	-50	-45
	4	-55	-50
	5	-60	-55
	6	-65	-60
	7	+65	+60
JUVENILE		MALE	FEMALE
	1	-45	-40
	2	-50	-45
	3	-55	-50
	4	-60	-55
	5	-65	-60
	6	-70	-65
	7	-75	-70
ADULTS OR OPEN ELITE AND SENIOR		MALE	FEMALE
	1	-55	-50
	2	-60	-55
	3	-65	-60
	4	-70	-65
	5	-75	-70
	6	-80	-75
	7	-85	-80
	8	+85	+80



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Article No. 5. Categories by belt

It will be called GRADE, BEGINNER belts of white, yellow, orange and green (derived from these colors as stripes or points), and ADVANCED belts of blue, violet, red, brown and black (derived from these 3 colors as stripes or points) may participate.

CHAPTER II CHARACTERISTICS OF SPORTS COMBAT

Article No. 6. Weighing:

The weigh-in will take place one day before the start of the competition or the following day, according to the schedule of activities of the championship. The Athlete must present their identification document and it must be done in underwear only once, however, if a competitor does not give the weight required by the category to which they registered, they will be given 1 more opportunity giving them 1 hour to reach the required weight, if the athlete does not give the required weight they will be disqualified.

Paragraph 1: The women's branch will be weighed only by female judges and the male branch only by male judges.

Article No. 7. Duration:

The official duration of the fight will be given as follows:

Knockout Stage:

Two rounds of one minute thirty seconds (1'30") for thirty seconds (30") of rest.

Final phase:

Two rounds of two minutes (2'), for thirty seconds (30") of rest.

This time will be continuous and will only stop when the central judge decides to do so.

Article No. 8. Tie:

If at the end of the second round, there is a tie in the total score, (Total score is the sum of the points scored by a competitor subtracting the points against, either by deduction of point (Ganchom) or by two (2) or four (4) cautions (Kyongos), the following procedure will be carried out:



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1. If the tie persists, a rest of thirty seconds (30") is given, a third round is established with the duration of the last round depending on whether it is the elimination phase or the final phase; where the competitor who has a difference of one point over the rival is declared the winner either by marking a clear, forceful and precise point by means of a valid technique (golden point) or by deduction of a point either by accumulating Kyongos or Ganchom that adjust less than one point (- 1).

2. The faults are looked at and the winner is determined by the competitor who has the least number of accumulated faults. (Ganchom and/or Kyongos), taking into account the seriousness of the offenses.

3. If the tie persists (due to the absence of fouls or the same number of fouls in both competitors), the central judge must ask the side referees to turn around looking outside the combat area and at the voice of command of the table judge, the center judge and the side referees will vote with the flags for who they consider should be the winner. This will be determined by the judges by the technical superiority, skill, aggressiveness, desire and effort that a competitor put into the fight.

CHAPTER III TECHNIQUES AND PERMITTED AREAS

PERMITTED TECHNIQUES

Article No. 9. Hand techniques:

Hand techniques such as:

- a. Straight cuff to chest
- b. Horizontal hook
- c. Upward hook
- d. Dorsal or back of the hand (this blow must be forceful with extension, retraction and power) to the thorax.



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Article N° 10. Kicking Techniques:

Techniques executed with all areas of the leg from the tibia to the toes.

They must be directed to the permitted area from the standing or jumping

position. The permitted kicking techniques are:

- a. Ascending
- b. Descending
- c. Circular
- d. Abreast
- e. In turn

Article N° 11. Sweeping Techniques:

Technique with the leg whose objective is to unbalance the opponent's supporting leg by bringing it to the ground, The execution of this technique must aim at the back of the opponent's leg (from the Achilles tendon to the heel of the foot).

The contact area to perform this technique is:

a. Trailing:

When the sweep is executed from a standing position, it must be performed with the sole of the foot, the heel, the inner edge of the foot or the last third of the leg, you can use the quadriceps (thigh) or knee to create imbalance for the opponent.

This technique seeks to destabilize the opponent with the help of his arms or hands, either by grabbing the opponent or not and the opponent must be on the ground or failing that he touches the competition area with a part of the body other than the soles of the feet.

b. From low height with instep:

When the sweep is executed from a low position and is performed in a circular manner in the front, the execution of this technique must aim at the back of the opponent's leg (from the Achilles tendon to the heel of the foot).

c. From low height with back of leg:

When the sweep is executed from a low position and is performed in a circular manner on the back, the execution of this technique should be with the heel, calf or gastrocnemios and



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it must target the back of the opponent's leg (from the Achilles tendon to the heel of the foot).

PARAGRAPH 1: For technique b and c to be valid, you must make the opponent fall or rest on the ground any part of the body other than the soles of the feet.

PARAGRAPH 2: If, due to an unforeseen movement of the opponent, the attacker sweeps effectively and without causing damage through an area not allowed (lower anterior or lateral area of the leg), the referee must stop the fight, make the athletes go to the starting place, confirm that there is neither a foul nor a point and continue the fight.

PARAGRAPH 3: If the competitor is swept within the area of competence and falls in the area of protection or outside the area of competence, it will be considered as valid technique.

PARAGRAPH 4: If the competitor who executes the sweep grabs the performer by reflex, as a result of the imbalance he takes him to the ground and both fall, the sweeping technique is qualified as valid.

The only valid techniques of projection with sweeping holding the attacker's leg with the arm are allowed with the upward or downward grip, then the takedown must be performed by the back of the attacker's supporting leg; If the one who grabs the leg does not perform any action or attempt to sweep or if when performing the technique he hits the front of the support leg, it will be considered a foul.

Article N° 12. Throwing or projection technique.

Imbalance technique which can be executed with or without the hip and with or without the help of the leg, the objective is to destabilize the opponent by throwing him over the body. The grip for imbalance between the two competitors will be a maximum of ten (10) seconds, the performer may perform the throw by resting one or both knees in the competition area during the throw; If the throw is only with the arms, the one who receives the technique must lift one or both legs and it must not be with excess force, the technique must predominate.

This grip is allowed by the lapel, back, shoulders or arms, it is not allowed to go with both hands to the back of the leg such as the hamstring or behind the knee to throw nor is it allowed to grab the legs when the head is below the belt line, however, when they are in the grip of the throwing attempt, a leg can be grabbed on the back of it (Gastrocnemios) to unbalance the opponent and bring him to the ground. It is not allowed to slam the opponent against the ground, nor fight throws (suplex or takles).



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PARAGRAPH 1. When making grabs to throw or project, you can NOT hit the opponent, you must enter into attempts to throw imbalances, otherwise this will be penalized.

PARAGRAPH 2: If the competitor who executes the technique is grabbed by the one who has been projected either reflexively or voluntarily and the performer falls as a result of the throw to the ground, the technique is qualified as valid.

PARAGRAPH 3: If the one who receives the technique in the air performs a counter-throwing technique, it will be valid and the corresponding score will be given (the one who attacks and the one who counterattacks).

PARAGRAPH 4. The sacrificial or catapult technique is valid as long as the one who executes the technique places the foot with which he is going to catapult in the opponent's abdominal area, he must roll over and fall on his back, if when trying to perform the technical gesture the performer hits the front area of the opponent's leg, putting the foot under the belt area or kicking the opponent will be considered a foul. The sacrifice in which the performer drops to the side and stretches his leg to cause the opponent to fall by passing the opponent over the performer's leg is valid.

Article N° 13. Earwig Technique:

Technique where the athlete who performs it seeks to knock down the opponent with his legs jumping at the height of the hip and blocking the opponent's legs, for it to be valid this technique must be executed between the knees and the waist of the opponent and must fall backwards on the buttocks, if the action is performed in another area of the body (Ankles, tibias, chest or neck) or if the athlete falls in another direction it will be considered a foul. During the grip, the performer can perform this action either by resting one hand on the floor and/or by holding on to the opponent's jacket.

ALLOWED ZONES

Article N° 14. Head:

1. Kicking techniques are allowed in the anterolateral area of the head (from the crown and ears to the face).



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Article N° 15. Thorax:

Techniques performed with hand blows according to **article 9** and/or kicking techniques according to **article 10** allowed to the anterolateral area of the thorax, the valid areas range from the clavicle to the lower part of the abdomen and the lateral part of the thorax that includes the fossa of the armpits, ribs, to the iliac crest on both sides (left and right).

PARAGRAPH 1: The techniques of direct kicks to the spine, posterior pulmonary area and renal fossa area will not be valid.

Article N° 16. Legs:

The earwig technique is valid when it is performed between the hip and the knee, the sweeping techniques performed in the area of the lower third of the leg from the back are also valid.

CHAPTER IV TIMES DURING COMBAT

Article N° 17. Counting in the grip

This count is done by the central judge when after an exchange of techniques one of the two athletes intends to do a projection or throwing technique, this count must be out loud, indicating the numbers that are counting with the fingers of the hand; it lasts ten (10) seconds; If before this time one of the two athletes manages to destabilize the other and bring him to the ground, the grip count stops. If at the end of the ten (10) seconds there is no fall of at least one of the athletes, the central judge will separate them and restart the fight.

Article N° 18. Protection Count

It is the situation that occurs after the execution of a valid and forceful technique (kicks, hand strikes, throws, scissors, sweeps, sacrifices or combination of valid techniques) that leaves an athlete in inferior conditions, reeling or with the inability to respond adequately to the fight (Knock Down) this causes a protection count in seconds starting with one (1) and ending in ten (10). The central judge when reaching eight (8) will ask the athlete if he can continue, he must have his arms raised with his hands above the height of the head, be completely upright and looking at the center court from the front, if the answer is affirmative, the



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The central judge will proceed to give the score corresponding to the technique by which the athlete was in inferior conditions, the development of the fight will continue immediately; if the athlete requests more time or cannot continue, the middle court will continue with the count: 9 and 10, the athlete will lose the fight by Knock Down.

Article No. 19. Medical Time

This is done when one or both competitors are in inferior conditions as a result of a fault, slipping and injury, losing air in a fall or an accidental crash, losing the ability to compete at any time during the fight. The central judge will suspend the bout by declaring to separate (Kalyo) and order the timekeeper to stop recording the bout time, and then ask the timekeeper to activate the second stopwatch so that the event doctor has one (1) minute to attend to the affected athlete(s).

CHAPTER V SCORE

Article N° 20. Dialing.

The fight will be graded with blue and red flags in a semi-continuous point system, those who will direct the actions of the fight will be 2 or 4 side judges, 1 Central Judge, 1 Table Judge, 1 Timekeeper, 1 Prompter.

to. The fight will be of running time and the score will be given by the side judges with blue or red flags, for it to be a valid action of fist or kick there must be a superiority in the referee's decision. If during the fight there is a chain of exchange of valid punching or kicking techniques, the central judge will only stop the fight when the two competitors have separated, have committed a foul or there is no attempt to throw in the grip. Once the fight is stopped, the central judge will give the respective points of the effective techniques to each competitor, then he will resume the fight; The central judge may stop the fight when one or both athletes leave the combat area or when one of them commits a foul.

Article No. 21. Invalidation of a point.

A point is invalidated if the performer commits a foul before, during, or after the point technique.



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Article N° 22. Techniques that are scored with one (1) point:

1. Technique of straight fist, upward hook, horizontal hook and with the dorsal or back of the hand to the thorax.
2. Techniques of ascending, descending, frontal and circular kicks to the thorax.

3. Inferior conditions:

Blow technically given with a kick or fist to the anterolateral part of the thorax, which has the opponent's guard as its area of contact and produces inferiority of conditions such as losing the ability to defend, attack, counterattack, fall to the ground, lose air or injure any joint belonging to the guard, losing the ability to compete. The point will be given after the protection count.

4. Imbalance combined with hand technique:

Imbalance or sweeping technique performed with the sole of the foot and that does not knock down the opponent and is combined with a hand technique to the anterolateral area of the body or dorsal technique or backhand to the head, as long as it is not gripped.

5. Imbalance combined with chest kick technique.

Imbalance or sweeping technique performed with the sole of the foot and that does not knock down the opponent and is combined with an upward, downward, frontal and circular kick technique to the chest.

Article No. 23. Techniques that are scored with two (2) points:

1. Kicking technique in twist to the thorax.
2. Technique of upward, downward, front and circular kick to the head.

3. Inferior conditions:

Techniques of direct kicks to the head by jumping or without jumping, which have the opponent's guard as an area of contact and that as a result of the power of this attack the opponent hits the face with his guard making him stagger or lose his balance.

4. Imbalance combined with kick technique to the head:

Imbalance or sweeping technique performed with the sole of the foot that does not knock down the opponent, without grabbing the opponent's jacket with the hands and that is combined with a



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Technique of upward, downward, frontal and circular kick in the permitted areas of the head.

5. Counter-attack with a tackle to the head technique:

Counter-attack technique with upward, downward, frontal and circular kick directly to the head as a result of the counterattack to a failed sweep. This technique must be simultaneous to the sweep attack.

6. Sweeping technique that the opponent raises 1 foot.

Sweeping technique that the opponent raises one (1) foot at the time of the fall, the execution of this technique must aim at the back of the opponent's foot, this technique can be performed from a standing body position (grabbing or not holding the opponent) or from a flexed position, the parameters of this technique are in Chapter III, Techniques and permitted areas, **Article 11**.

7. Sweeping technique with leg support that the opponent lifts 1 foot.

The sweep is carried out by technically holding the opponent's attacking leg with the arm and forearm by means of the elbow joint, the parameters of this technique are in Chapter III, Techniques and permitted areas, **Article 11**.

8. Throwing or throwing techniques that the opponent raises 1 foot.

Article N° 24. Techniques that are graded with three (3) points:

1. Kicking technique by turning to the head.

2. Sweeping Counter with Spin Kick to the Head:

Technique with a spin kick to the head as a result of the counterattack to a failed sweep. This technique must be simultaneous to the sweep attack.

3. Earwigs.

4. Sweep that the opponent raises the two (2) feet.

Sweeping technique that the opponent raises the two (2) feet at the time of the fall, the execution of this technique must aim at the back of the opponent's foot, this technique can be performed from a standing body position (grabbing or not holding the opponent) or from a flexed position, the parameters of this technique are in Chapter III, Techniques and permitted areas, **Article 11**.



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5. Sweep with leg support so that the opponent lifts both feet.

The sweep is carried out by technically holding the opponent's attacking leg with the arm and forearm by means of the elbow joint, the parameters of this technique are in Chapter III, Techniques and permitted areas, **Article 11**.

6. Throwing or throwing techniques that the opponent raises the 2 feet.

CHAPTER VI

FOULS – CAUTIONS (KYONGO) and DEDUCTIONS (GANCHOM)

Article N° 25. Definition of fouls - bookings (KYONGO) -1/2 point.

Techniques or acts that are not allowed, executed incorrectly and/or on the areas that are not allowed or in an inappropriate time and are:

1. Grabbing without the intention of performing sweeping, throwing or earwig technique.
2. Voluntary departures outside the competition area to the protection zone, the first departure will be called attention, the second exit will be given Kyongo, the third exit will be given Ganchom.
3. Turn your back on the opponent, The first fault of turning your back will be given by Kyongo, the second will be given by Ganchom.
4. Intentionally throwing oneself on the ground.
5. Moving in circles without the intention of fighting, The first fault for moving in circles will be given Kyongo, the second will be given Ganchom.
6. Simulate injury.
7. Celebrate, only if he does not attend to the immediate call of the central judge.
8. Speaking or gesturing.
9. If during the fight the coach raises his voice more than allowed.
10. Change of Coach, the one who was initially there will be called again.
11. Do not attack within 10 seconds counted by the central judge.



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12. Remove the mouthguard.

Article N° 26. Definition of faults - Deductions (GANCHOM) -1 point.

Techniques or acts that are not allowed, executed incorrectly and/or on the areas that are not allowed or in an inappropriate time and are:

1. Attack the fallen.
2. Attack from the ground.
3. Attack after the order to stop (Kalyo).
4. Attack the spine, buttocks, kidney area or genitals.
5. Hitting with non-permitted areas such as forearm, elbow, knee or head.
6. A straight fist to the head or face that does not cause bleeding.

Paragraph 1: Any straight blow with the hand and directly to the face that causes bleeding or injures the attacked will automatically result in the attacker
EXPULSION.

Paragraph 2: During the actions of the combat, any competitor who crouches, trips or loses his balance and this causes the exposure of the face to the trajectory of the blow, will not be considered a foul.

7. Violent behavior by the coach or athlete.

Paragraph 1: If the violent conduct continues, the competitor will be automatically
EXPELLED.



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8. Attacking with bad intent in an invalid zone.

Paragraph 1: Depending on the magnitude of the impact, the refereeing body of that combat area must meet together with the chief referee to analyze the action of the athlete to attack with bad intentions, premeditation and treachery, this being an action that makes it impossible for the affected athlete to continue and after hearing the opinion of the official doctor of the event. The aggressor competitor may be expelled.

Paragraph 2: If it is proven that the action described above was ordered by the coach, (whether as a tactical action or not) the respective technical report will be drawn up and the suspension and fine of the coach who has incited the athlete to perform such action, taking this case to the IHC authorities.

9. Intentional fall on the opponent.

Paragraph 1: If the fall is very strong and the affected competitor cannot continue, the central judge will ask for a medical minute.

Paragraph 2: If the affected competitor cannot continue after the medical minute and the intention of the fall was to put the competitor in inferior conditions, the doctor's decision will be made, if he considers that the affected competitor cannot continue, the aggressor competitor will be automatically declared the loser.

10. Dropping or slamming the opponent to the ground.

Paragraph 1: The central judge must see the grip of the performer, the technique of the throw or the height from which he drops it, to analyze with the side referees the intention of the athlete and determine the existence or not of the foul.

Paragraph 2: If, after the refereeing body determines the existence of the fault and as a result of it, the doctor considers that the affected competitor cannot continue, the performer will be declared the loser.

11. Attack during a grab.

Paragraph 1: If he does so repeatedly with prior notice from the centre-back, the competitor may be declared a loser.

Paragraph 2: If as a result of the attack the doctor considers that the affected competitor cannot continue, the performer will be EXPELLED.



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12. Attack the legs.

The act of defending kicks with a knee or tibia or intentionally hitting any part of the opponent's lower limbs (except for the back third of the legs with the intention of sweeping).

13. Levers to the legs.

14. Direct grip on the neck.

15. Arm Lock Aerial or Jumping

16. Immobilization of the upper limbs with the legs.

17. Push with intention.

18. Long fingernails or toenails.

19. Prohibited actions such as scratching, biting, pinching, pulling hair, pricking the eyes, pressing the genitals, pricking or pulling the ears, pressing the eyes, inserting the fingers into the nose.

CHAPTER VII

WINNER, LOSER, DISQUALIFICATION AND EXPULSION IS DECLARED THE WINNER:

Article No. 27. Technical Superiority, Law of twelve (12).

Before the time of the fight is up, a competitor obtains twelve (12) points of difference over his opponent (e.g. 12 to 0; 13 to 1; 14 to 2; etc.), this for all grades (beginners and advanced) regardless of the round when the difference is reached the fight will stop immediately.

Article N° 28. Golden point.

By scoring the final point of the third round or the so-called golden point.



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Article N° 29. Knock Down.

When the competitor affected by a valid technique does not raise his arms during the first eight (8) seconds of the protection count.

Article N° 30. Knock Out.

When the affected competitor is knocked unconscious by a valid punch, kick, sweep or throw technique.

Paragraph 1: The competitor who loses the product of a blow received to the head, will not be able to fight anymore in the current event and must remain outside the IHC competition calendar in the combat modality, at least one date. Unless medically authorized to participate in the event immediately after.

Article N° 31. Decision of the central defender to stop the fight.

By interruption of the bout where the Judge determines that a competitor cannot continue.

Article N° 32. Abandonment.

When the opponent is not in physical and/or mental condition to continue the fight, the coach informs the Head Judge.

Article No. 33. Injury.

If there is an injury caused by an incorrect action of the opponent that causes bleeding or does not allow the fight to continue or when the opponent demonstrates inability to continue the fight.

Article N° 34. Simultaneous clash.

If as a result of a collision resulting from a simultaneous attack the competitors are injured and cannot continue the fight, the center court requests a medical time of a maximum of three (3) minutes, where the following is declared:



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a. If it is the first fight of each competitor or the first in the pyramid, the one with the highest score wins; if there is a tie, the fouls of each competitor are subtracted; If the tie persists or there are no points, the two competitors lose.

b. If from the second fight onwards, including the final, the competitor with the highest score wins; if there is a tie, the fouls are subtracted; If the tie persists, the points made in the previous fights are added, but the faults are also subtracted.

Article N° 35. Referee's decision in the tie.

This is the last resort of the judges when a fight ends tied in the third round, they must decide with their backs to the competitors with their flags who was the most technical competitor, within this item will be taken into account, among others, the best competitor with:

- a. Greater Initiative throughout the combat.
- b. Best and largest repertoire of techniques
- c. Better etiquette and martial with his opponent, judges and coach.

DECLARED LOSER:

Article N° 36. Definition.

An athlete who is affected by articles 27 to 35 or who incurs in the provisions of articles 37 to 44 is declared a loser, without this representing the withdrawal of the athlete from the competition of the current modality, when this is possible.

Article N° 37. Do not show up at the start of the fight.

That competitor who at the beginning of the fight has not appeared in the competition area after the 3 calls (before, in the intermission and at the end of the previous fight), the central judge will give him a period of one (1) minute to present himself with the Coach and all the protective implements; this action will be considered as a serious fault, when the competitor arrives he will be given a deduction (Ganchom), if after one minute the competitor has not arrived or is not completely ready to start the fight, the competitor who is present wins and the other will be declared the loser.



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Article N° 38. Not having the protective implements.

Any competitor who, at the beginning of the fight, does not wear the complete and/or properly put on protective implements or whose protective equipment does not have the characteristics required by IHC, will be considered a serious offense and will be given a period of one (1) minute, if before the end of the minute the competitor has the required implements the central judge will give him a deduction (Ganchom) and will continue with the starting protocol combat; If after one minute the competitor does not have the complete and properly placed protective implements, the competitor who is present wins and the other will be declared the loser.

Article N° 39. Not showing up in the regulation uniform.

At the beginning of the bout, if a competitor does not show up with the regulation uniform for the competition complete and/or properly put on, his action will be considered a serious offense and he will be given a period of one (1) minute, if before the end of the minute the competitor has the regulation uniform the central judge will give him a deduction (Ganchom) and will continue with the protocol of the beginning of the bout; If after one minute the competitor does not have the regulation uniform, the competitor who is present wins and the other will be declared the loser.

Article N° 40. Do not show up with the Coach.

At the beginning of the fight, if a competitor does not appear with the coach, his action will be considered a serious foul and he will be given a period of one (1) minute, if before the end of the minute the coach arrives the central judge will give a deduction to the competitor (Ganchom) and will continue with the protocol of the beginning of the fight; if the coach arrives without the regulation uniform, the time will continue to run until the minute is up; If after one minute the coach has not arrived or arrived without the regulation uniform, the competitor who has the coach present wins and the other will be declared the loser.

Article No. 41. Long nails at the beginning of the fight.

A competitor who shows up in the competition area with long nails will have a (1) minute so that the nails have the proper measurement, this regardless of whether they are the fingernails or toenails, if the competitor is ready before the minute the center judge gives him a deduction (Ganchom) and continues with the protocol of the start of the fight, if after the regulation minute the competitor is not ready the center judge will declare the loser.



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Article N° 42. Mouthguard.

A competitor who at the beginning of the fight presents himself with a mouthguard of a color that is not transparent or white and after one minute has not changed it, or during the fight removes the mouthguard from his mouth consciously or unconsciously, this excluding the rest between rounds or the fall of the protector in a crash, a blow to the head, or a shout, a warning will be given (Kyongo), if he continues to do so, he will be given warnings until the athlete loses for accumulating less than three (- 3) points, will be declared a loser.

Article N° 43. Intentional departures without combat.

That competitor who during the fight intentionally takes both feet out of the competition area to the protection zone without executing attack or counterattack techniques, will be considered as a serious fault and then a verbal warning will be given, if the athlete continues to do so he will be given a warning (Kyongo), the third time it will be taken as a serious fault and a deduction will be given (Ganchom). If he continues to do so, deductions will be given until the athlete loses by accumulating less than three (- 3) points will be declared a loser.

Article N° 44. Complete minus three (- 3) points.

During the fight, the competitor who completes less than three (- 3) points for the result of the sum of the faults (Warnings and deductions), regardless of which round the faults are, the central table will give the signal to the Central Judge and immediately the competitor who executed the faults will be declared a loser will be declared a loser.

DISQUALIFICATION:

Article N° 45. Definition.

An athlete is considered disqualified who, by committing any contravention of the IHC regulations, is prevented from starting or remaining in competition in a modality. Disqualification only applies to one modality of competition at a time, except as contemplated in article 46 (cases of irregularities in registration), where the athlete will be disqualified simultaneously from all modalities.



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Article No. 46. Disqualification due to irregularities in registration.

Any competitor who has irregularities in the data of the registration form, in the boxes of the delegation, names and surnames, gender, belt and grade, age and division, category and weight, or in the codes of the modalities in which he will participate.

Article N° 47. Do not continue due to medical disposition to an injury.

Any competitor who, by order of the event's medical staff, or whoever takes his place, is ordered not to continue the competition due to injuries related to it, will be declared a loser except as contemplated in article 52 of these regulations.

Paragraph 1: The medical staff of the event will determine whether or not the athlete can rejoin the competition in a subsequent fight or modality.

Article N° 48. Do not continue due to medical disposition to a physical alteration.

Any competitor who, by order of the event's medical staff, or whoever takes their place, is prevented from competing due to any significant alteration in the physical, motor, sensory or mental conditions to participate in the event regardless of its cause, will be declared a loser except as contemplated in article 52 of these regulations.

Paragraph 1: The medical staff of the event will determine whether or not the athlete can rejoin the competition in a subsequent fight or modality.

Article No. 49. Not to continue by their own decision.

A competitor who is considered by his own decision, regardless of the reason, cannot continue, will tell his coach and he will communicate it to the Central Judge and declare himself the loser.

Article No. 50. Decisions.

People who have lost in an IHC event should keep the following points in mind.

1. The competitor who lost without being expelled can receive a medal.
2. The competitor who lost in his category can exercise actions that represent the delegation with which he attended.



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3. The competitor who lost and has no more competition in his category must go to the stands, unless he has other functions within his delegation.
4. The competitor who lost in the combat modality can compete in other scheduled modalities of the event.
5. The competitor who lost without being expelled scores within the ranking.

EXPULSIONS

Article N° 51. Definition.

They are voluntary and intentional actions, invalid through incorrect conduct that threaten the physical integrity of another person, ethical standards or the correct development of the event.

Any member of a delegation who, having committed a serious disciplinary offense and/or those described in these regulations, is removed from all activity and function in the event. Irregularities related to the identity of the athlete will be grounds for expulsion (Article 53 of these regulations)

Any athlete who is expelled will lose the right to compete in any other modality, and will lose the results (position or medal) obtained in the event.

A spectator may also be expelled from the venue of the event, by a central judge or a higher refereeing authority, either by decision of the same judge, or at the request of the organizer of the event. The expelled spectator must leave the event venue, on his own account or with the company of the police authority present at the venue. The expelled spectator will not be able to return to the venue for the duration of the event from which he was expelled.

Article No. 52. Techniques or acts determined as expulsion.

Actions prohibited in Combat Regulations, Chapter VI, (Deductions), in Article 26 numeral 1 to 20 that produce bleeding or serious organic injury to the opponent, evident or determined by the medical staff of the event.

Article N° 53. Irregularities in identity verification.

Any competitor who does not clearly demonstrate his/her identity and/or age at the time of the official weigh-in or any other time during the development of the event, by means of a valid document from his/her country of origin.



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Article No. 54. Anti-Doping Policy (WADA Aligned)

1. All athletes participating in IHC-regulated competitions must comply with the **World Anti-Doping Code (WADA)**.
2. Any athlete may be **subjected to anti-doping controls** in competition or outside of it, in accordance with current international protocols.
3. **Sanctions for anti-doping violations** include **expulsion from the event**, annulment of results, temporary or permanent suspension, and loss of medals and points in the official ranking.
4. It is the responsibility of the athlete:
 - Find out about prohibited **substances** (by regularly consulting the WADA list).
 - **Do not consume supplements or medications** without proper certified medical authorization.
 - Participate in **anti-doping education and prevention** activities promoted by their delegation or the organization.

Article No. 55. Disobedience.

Failure to comply with the rules established by the competition regulations and referee orders is expelled, either as a competitor, coach or delegate.

Article No. 56. Improper Conduct.

It is an expulsion to have an incorrect conduct with actions that directly affect the sporting, ethical, moral and martial principles of the competition during the event either as a competitor, coach and delegate. Incorrect conduct shall be considered to be that which is listed in Chapter VI (faults, warnings, deductions).

Paragraph 1: Any non-permitted action that causes bleeding or injures the competitor, the performer will be automatically EXPELLED.

Paragraph 2: If the bleeding results from a permitted action (which causes a point or not) it will not be considered a serious offense and the point will not be deducted from the aggressor, the attacked will be given a medical minute and the fight will continue.



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Paragraph 3: If the action was valid or unintentional and the bleeding does not stop after the medical minute, the affected competitor will be automatically declared a loser.

Article No. 57. Expulsion as a coach.

If a competitor is expelled when he is fulfilling his role as a coach, he will also be expelled from the competition, losing his quality as a competitor, whether he has participated or not.

Article No. 58. Decisions.

Individuals who have been expelled at an IHC event should be aware of the following points.

1. If the expelled competitor was disputing a medal, he will not be entitled to it and his place will be classified as deserted.

Paragraph 1: If in a final the two (2) competitors are expelled, they lose their medal. The category is graded as follows: The gold and silver medals are declared void and only the bronze medal is awarded.

Paragraph 2: If in the bronze medal match the two (2) competitors are expelled, they lose the opportunity to win the medal. The category is graded as follows: gold medals for first place, silver medal for second place, and the bronze medal is declared void.

2. The person expelled may not be in the competition area, he must go to the stands.

3. The expelled person may not take any action representing the delegation with which he or she attended.

4. The expelled person will not be able to compete in other scheduled modalities of the event.

5. The expelled competitors do not score in the ranking in any modality of the event, even if they have already participated and obtained a medal.



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6. A competitor who is proven to be doping and is expelled will not be able to compete in any IHC event until the penalties and punishment court issues a statement regarding his case, for this the head referee must pass a report of the situation presented to the disciplinary commission of the association or the Federation, depending on the type of event it is.

Article N° 59. Uniform

Competitors will wear a Hapkido uniform where the upper garment will be called a jacket (**BLACK COLOR**), its belt or ribbon that identifies the grade it holds and the lower garment will be called pants (**BLACK COLOR**).

Paragraph 1. The uniform shall be representative of each delegation per country, and shall comply with the following specifications:

3.1 The jacket must be open with crossed lapels, and must have either embroidery, print or stitched overlay, the flag of the nationality on the left arm at the height of the middle area of the smokehouse and optional the flag of Korea, on the front (chest) on the left side the representative shield of the federation or national association, on the front (chest) on the right side the representative shield of IHC, will be optional on the back at the height of the shoulder blades the name of the country it represents, the option of on the lower back of the jacket the name or surname of the athlete.

3.2 On the pants of the national team uniform, it may or may not have a distinctive embroidery or print of the sport.

3.3 You must wear the belt or ribbon that will identify you with the rank you hold according to your registration, you must wear it organized and tied correctly.

3.4 The use of the uniform does not include special or practice shoes, socks, bracelets, earrings, chains, brooches or any other element in addition to being used neatly (clean and tidy).